



2025

ONTEORA SCOUT RESERVATION
PROGRAM GUIDE



Table of Contents

Welcome Letter	3
What's New 2025	4
Timeline of Camp Preparation.....	5
Timeline of Check in Day	6
Checklist for Unit Leaders	6
Camp Policies	7
TRC Firearms Policy.....	8
Emergency Procedures.....	9
Dining Hall Information	9
Program Overview	10
Daily Schedule	11
Merit Badge/Activity Schedule.....	12
Area Descriptions	15
OTR Programs	20
Unit Open Program	20
Evening Program	21
Awards at OSR	25
Order of the Arrow at OSR.....	26
Camp Map	27



**ONTEORA SCOUT
RESERVATION**



THEODORE ROOSEVELT COUNCIL

**WELCOME
HOME**

Dear Scouts and Scouters,

There are two popular expressions in Scouting: “three quarters of Scouting is Outing”, and “Scouts do more Scouting activity in a week of summer camp than the rest of the year combined”. Thank you for choosing Onteora Scout Reservation as your home to do the Outing and the Scouting activities that will anchor the experiences your Scouts have this year. By choosing to spend a week with us at the Land in the Sky, you’re signing up for a week of fun, adventure, and accomplishment, and memories that will last a lifetime and define your Scouting journey. Whether it’s taking advantage of our robust merit badge offerings, participating in our Onteora High Adventure program, or taking in the beauty of our 1,400 acre property, there’s something at Onteora for every Scout and Scouter.

Onteora Scout Reservation first opened its gates to Scouts and Scouters in 1956, and as we approach 70 years of serving the Scouts of Theodore Roosevelt Council, we remind ourselves that none of this would be possible without the dedication of the many Leaders, Staffers, and Volunteers who work tirelessly year-round to make this operation happen. The fact that Onteora is one of the only Scout Camps in the country to close to long-term camping and subsequently reopen several years later is a testament to the unmatched and unbridled passion displayed by the stewards of this Camp. More information on the history of our Reservation can be found at Onteora.org and BillCotter.org.

The purpose of a Summer Camp program is to supplement unit program, by providing Scouts with opportunities for advancement, character development, and interaction with the outdoors. Everything we do at Onteora helps us to reach the aims of Scouting: character development, citizenship training, leadership development, and personal fitness. This guide serves as your introduction to all of the programs and activities that we have to offer to help us reach those goals, as well as the resources that are available to make your stay at Onteora as comfortable as possible. If there is anything outside of this guide that needs clarification, or you would like to find out more about our programs and offerings, please let us know. Welcome home!

Yours in Scouting,

Kevin Shea - Reservation Director
Kevin.Shea@Scouting.org

Andrew Weiss - Camp Director
Andrew.Weiss.Tuba@Gmail.com

What's New at Onteora in 2025?

New Catskill Adventurers Program

In 2025, we're upping the game with our Adventure program with the NEW Catskill Adventurers program! You can sign up for individual activities or for the whole week. Activities include rafting, ATVs, natural rock climbing, and more! See more on page 18.



Test Lab Badges

Scouting America has recently introduced a new Test Lab to pilot potential new badge offerings! Scouts who complete the requirements for these badges will be eligible to earn them if/when they become full Merit Badges.

OA Triathlon

Put your strength and stamina skills to the test in swimming, running and climbing! Those who complete this journey will receive special recognition.



And Much More!

Timeline of Camp Preparation and Medical Form Information

Start preparing for an unforgettable summer camp experience by thoroughly reviewing the Program Guide. We understand that every Troop has its own unique way of organizing and planning, so adapt the steps to best suit your needs.

Unit Reservations: Reservations are made by each unit as a whole and fees should be collected by the unit and submitted directly onto Onteora.org or at the Doucette Leadership Center. Provisional Scouts will make payments on their own via the same methods. Each reservation will have an associated account on Onteora.org. Each unit attending summer camp will make a nonrefundable \$200 at the time of their reservation or at the end of the summer camp session to hold their site. *As your unit starts collecting fees, please ensure that all youth and adults who plan to come are registered, in good standing with Scouting America and have completed Youth Protection Training (if applicable). Anyone who is not registered will not be able to stay overnight at Onteora Scout Reservation during the upcoming summer.*

Wednesday, February 12: Theodore Roosevelt Council Camp Kickoff (via Zoom) and Theme Announcement.

Monday, March 17: To guarantee the Early Bird fee of \$660 a \$100 deposit per scout is due by March 17th. Any new Scout or any Scout who is applying for a campership will not be subjected to a late fee and the Early Bird fee will be honored throughout the spring and leading into the summer.

Tuesday, April 15: Our completed Program Guide will be released on Onteora.org/resources. This document includes information about all Merit Badge, Afternoon, Evening, and Off-the-Reservation programs, as well as other valuable OSR resources.

Before Thursday, May 15: All units should host a unit preparation meeting for Onteora to discuss plans, equipment, and registrations. Once the 2025 OSR Program Guide is available, unit leaders should review it with their Scouts to help them plan and select their preferred Merit Badges and program activities. Since sign-ups open on a first-come, first-served basis starting May 15th, we strongly encourage identifying alternative choices for popular programs such as Range and Target Activities and Waterfront activities. Having backup options ensures that every Scout has an engaging and rewarding experience, even if their first choices are unavailable. Early preparation and flexibility will help your unit make the most of their camp experience.

Thursday, May 15 at 7:00 pm: Registration for Merit Badges and other programs which require registrations will open for all participants. *Only Scouts who are paid in full via Onteora.org or the Doucette Scout Leadership Center will be eligible to register for Merit Badges. All registrations must be completed via your account at Onteora.org, and are on a first-come-first-serve basis.*

After May 15: After registering for Merit Badges, fill out the prerequisite form at this link:

https://forms.tentaroo.com/view.php?id=12585722&mf_page=1

More information about prerequisites can be found on Page 10 of this guide.

Monday, June 2: *ALL UNIT ROSTERS WITH ADULT NUMBERS MUST BE SUBMITTED*

Wednesday, June 4: 30-Day Leader Meeting via Zoom

May 22, June 10, and June 18: Medical Form processing will take place at the Doucette Scout Leadership Center in Massapequa. Handing in medical forms (part A, B, and C for all participants) will ensure a faster, smoother process during your check-in experience upon arrival at Onteora. If your medical forms are approved by a member of the medical staff in advance, you will receive a 'fast pass' for expedited medical processing upon check-in. *Units are also able to mail their medical forms to the Doucette Scout Leadership Center (544 Broadway Massapequa NY 11758). All forms received prior to June 18th will be reviewed and the primary unit leader on your onteora.org account will be notified whether everything is approved or if any additional documentation needed.*

Two Weeks Before you Arrive at Onteora: Registration for all Merit Badges, and other program activities requiring registration, will close two weeks before your arrival date at OSR. If you would like to make any registration changes after self-service registration closes, please contact the Camping and Program staff at Theodore Roosevelt Council.

On arrival at Onteora: Upon arrival at Onteora, your unit will be greeted by a designated site-guide to begin the check-in process. One unit leader will meet with the Camp Director to outline procedures and receive vehicle passes for gear movement. The unit will then move through our check-in process (medical check-in, aquatics orientation, dining hall orientation, and camp tour) at a designated time, assigned on a first-come-first-serve basis. Please plan on arriving at OSR between 9:00 am, which is when our check-in process will begin, and 12:00 pm.

Timeline of Check-in Day

When you arrive: Please send one unit leader to the Kaiser Administration Building for a brief info session. The rest of the unit will be greeted in the parking lot by a designated site guide.

Orientation steps: Your first stop will be at your campsite to drop gear. You will then have a designated appointment time at the Waterfront for your Aquatics orientation. Even if you have already completed swim checks, this step is required. You will then have a dining hall orientation before returning to your site. Your unit will have the option of a full camp tour along the way.

Range and Target Activities Safety Talks: Range and Target Activity safety talks for all Scouts participating in Rifle Shooting, Shotgun Shooting, or Archery are required to attend a safety talk at 1:00 or 3:00 pm at the Council House.

Checklist for Unit Leaders

Please ensure that you and/or your Scouts come to camp with the following items:

- Copies of Medical Form parts A, B, and C for all participants *if* they have been updated since submission to TRC *or if* they have not been submitted ahead of time
- Medications for all Youth Participants. You will be given the option of managing their distribution within your own site *or* having this handled by the Medical Staff.
- A printed version of your unit's roster, including all adults, updated for any Participants who may have changed registration status. *Please include a cell phone number for at least two (2) adult leaders who can be contacted through the entirety of your unit's stay at Onteora.*
- Any forms required for specific activities (e.g. ATV forms, etc)

Code of Conduct

At Onteora Scout Reservation, the Scout Law is the law of the land. All participants, youth or adult, are expected to follow the Scout Law in all situations. Actions or words deviating from the Scout Law can result in removal from camp property at any time at the discretion of the Camp Director.

Drugs/Alcohol Policy

Drugs and alcohol, regardless of legal status, are prohibited on Theodore Roosevelt Council properties for all participants, regardless of age. Any participants found to be using or distributing drugs or alcohol on Onteora property are subject to removal from camp, and may be referred to the police. Smoking of tobacco products is permitted in designated smoking areas: behind the Les Cox Leaders Center and in the Upper Parking Lot.

Bicycle Policy

Bikes in good working condition are permitted at Onteora. All personal bicycles must be inspected by an Onteora Staff member during Sunday check-in, and each approved bicycle will be issued a standard placard. More details will be available during the check-in process. *Please note that ALL participants, youth or adult, MUST wear a helmet while riding a bicycle in camp.*

Vehicles Policy

Each unit is allowed one in-site vehicle *for emergency use only*, which will be denoted by a placard issued during check-in. All other vehicles must remain in the Kaiser Administration Building parking lot. Handicap or temporary placards are available at the Kaiser Administration Building.

Buddy System/YPT

The Guide to Safe Scouting and New York State Department of Health require all youth participants to use the buddy system at all times. All adult participants who attend Onteora must have a valid Youth Protection certification, and adhere to ALL Youth Protection regulations at all times at Onteora. Failure to comply with these policies may result in removal from camp.

First Aid Info

The FAST (First Aid Station Two), near the Trading Post, is the primary place in camp to receive medical attention. If there is not a member of the medical staff at the FAST, any Onteora Staff member can reach the Medical team. The Medical team can also be reached via the Onteora Phone Number, using menu option '5'.

Camp Phone Hours/Mailing Info

The Administration Building phone number is:

(845) 295-1956

The phone is monitored from 9AM to 9PM on all Weekdays throughout the summer season. You may leave a voicemail at any time.

If you wish to send mail to any participants, please address it as follows:

Onteora Scout Reservation

Attn: Name, Unit Number

3 Old Hunter Rd

Livingston Manor, NY, 12758

Commissioners/Maintenance/Garbage

Your unit's Commissioner, assigned to your campsite for the entire week, is your link to the Onteora Camp Staff. Each day, your Commissioner will come to your site to complete an inspection and address any needs or concerns, especially those related to maintenance. Garbage will be picked up from the trailhead at your campsite daily at 9PM or later.



Theodore Roosevelt Council Firearms Policy

Effective September 1, 2022, the possession of a firearm is prohibited in sensitive locations under New York State law.

As a youth-serving family organization and private property owner, the Theodore Roosevelt Council, Inc. Scouting America has adopted a policy restricting the entry to Council-owned properties, such as the Council Program Center, Onteora Scout Reservation, and Schiff Scout Reservation, of any person possessing any firearm, including off-duty and retired law enforcement professionals.

Furthermore, individuals shall not bring firearm(s) on or to Scouting events/activities, including but not limited to camping, hiking, backpacking, and Troop meetings and functions, except those events/activities specifically planned for target shooting under the supervision of a currently certified BSA national shooting sports director or National Rifle Association firearms instructor.

Violators of this policy shall be subject to discipline by the Theodore Roosevelt Council, Inc. Scouting America, including but not limited to suspension or expulsion from the Theodore Roosevelt Council.

Questions regarding this policy and implementation should be directed to the Council's Scout Executive (516-797-7600).

Emergency Procedures

If you come upon an emergency situation (missing camper, hazardous situation, etc), please report it to the nearest Onteora Staff member immediately. Our staff is equipped to initiate emergency procedures as appropriate.

If you hear the alarm:

If there is no hazardous weather:

Report in an orderly to the James E West Field (near the Long House) and line up with your unit as we do for all flag assemblies. Commissioners will gather a report of unit attendance from each unit. *Unit leaders are responsible for verifying their unit's attendance.* Staff members will begin any internal emergency procedures as necessary. Please remain calm and quiet until the alarm stops and the 'all clear' signal is given by a member of the Camp Administration team, at which point further instructions will be given. Instructions will also be given through the Band app.

If there is hazardous weather:

Report in an orderly manner to the nearest grounded building. Grounded Buildings on Onteora's property include:

Long House, Council House, Trading Post, James E West Shelter, Les Cox Leaders' Center, Health Lodge, Kaiser Administration Building, Maintenance (Older Scout) Area, Gate House (ATV Area).

If hazardous weather occurs during Merit Badge program, Staff members will be responsible for accounting for all members of each class. Unit Leaders will be responsible for accounting for attendance of Scouts who are not registered for Merit Badges. If hazardous weather occurs outside of Merit Badge program, Unit Leaders will be relied upon for verifying the location of each Scout. Please monitor the Band app and listen for Staff instructions. Please consult with nearby Onteora Staff members with any questions or concerns.

If a Hazardous Weather emergency occurs at night:

The alarm will not sound after lights out (10 pm). If there is a hazardous weather emergency overnight, please remain in your campsite, and our Staff will come to campsites to assess the situation. If your campsite becomes unsafe, please use your judgement and report to the Long House or Council House. Please alert all movement to the Camp Director or another member of the Onteora Staff and monitor the Band app.

Dining Hall Information

The Long House is unlocked and accessible 24/7 for use. Water and other drinks are available at the Longhouse at all times. Please be sure to observe the 10PM lights out. Ice is available in the Training Center freezer, which is open to Unit Leaders from 9AM to 10PM. If there is no ice in the freezer, please alert a member of the Commissioner Staff.

Our dining hall staff is able to accommodate any special dietary needs or restrictions any participants may have. If you have a participant with a dietary need or restriction of any kind, please fill out the 'dietary restrictions' form at onteora.org/resources.

Breakfast and dinner occur in shifts, which will be announced via email by June 1. Please be sure to send two waiters for each table to the dining hall ten minutes before each breakfast and dinner to set up your tables.

We offer a rolling lunch at Onteora, from 12:15 to 1:30PM each day. Please feel free to arrive, as a unit or as individuals, at any time between those hours and take any table.

Wednesday night is in-site pizza night. Please send two waiters per table to the loading dock of the Long House during lineup Wednesday evening for your pizzas. Friday night is barbecue night, during which there will be no shifts, and all participants will eat directly after colors. *Evening lineup will be moved up on Wednesday and Friday; please consult the daily schedule.*

Theme Info

We are excited to share that the theme for Onteora 2025 is Western! Feel free to bring and wear appropriate costumes and decorations and plan your Western-themed skits according to the Guide to Safe Scouting and other Scouting America policies. If you have questions about appropriate costumes and decorations, please contact a member of the Council Staff.

Picking Merit Badges

Merit badges should be chosen as a joint discussion between the Scout and the Unit Leader. Please consider physical ability, intellectual challenge and maturity, and geography when choosing a Merit Badge schedule. Our Camp Map is color-coded to indicate which areas are convenient to each other for back-to-back program selections.

Prerequisite Info

Starting in the summer of 2025, *Onteora's Prerequisite form can be found online at Onteora.org/resources*. This form serves as a verification from Unit leaders of prerequisites completed by Scouts, and does *not* serve as a substitute for evidence of completed work or activities. Scouts are still expected to bring evidence of prerequisite completion when appropriate (e.g. a Scout taking Personal Management must bring a writeup of the budget and results outlined in requirement 2 *in addition to the prerequisite form*). If a Scout has a previous partial completion, the evidence of already signed off requirements is not necessary.

Tentaroo Info

Tentaroo is the system that we use to track advancement at Onteora. Your Tentaroo account can be accessed via the 'login' option at Onteora.org. Mass updates to Tentaroo will occur on Wednesday and Friday at the end of the program day. Area Directors will also be available on Saturday Morning following Lineup outside the Long House to resolve any advancement-related questions or concerns.

Open Program Info

Unit open program will occur each day from 1:30 to 3:00PM. There will be multiple structured events happening during that time, which all Scouts are welcome to attend. These events will be announced each day at Morning Lineup. All program areas will also be open to all Scouts for fun activities and Merit Badge makeup time. More information on Open Program will be provided during check-in.

Escape Room

Returning in 2025 is our Escape Room! This year, the Escape Room is located *at the Council House*. If you are interested in trying out our Escape Room while you're at camp, please talk to a member of the Program Team at any point during the week. Escape Room slots are first come first serve!

OTR Activities

At Onteora, we offer several Off-the-Reservation Merit Badges and Activities. These include Aviation, Fly Fishing, Horsemanship, Motorboating, White-water, and Natural Rock Climbing. With the exception of Fly Fishing, each of these activities is a standalone all-day experience Off-the-Reservation. These can be signed up for in Tentaroo. We will be seeking adult volunteers to help provide transportation to these events, and will provide discounted entry to all who do so. We will also provide all meals as needed.

Accommodations for Special Needs

If a Scout in your unit requires accommodations for any special needs in any Merit Badge, these must be approved by the TRC Special Needs Committee. Please fill out the accommodations form at Onteora.org/resources to initiate an inquiry for accommodations.

Daily Schedule

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
6:30 AM			Polar Bear Swim		Polar Bear Swim		
7:30 AM		Breakfast Shift 1					
8:00 AM		Morning Lineup/Flags					
8:15 AM		Breakfast Shift 2					
9:00 AM	Welcome Home! Check-in	Merit Badge 1					See you next summer!
10:00 AM		Merit Badge 2					
11:00 AM		Merit Badge 3					
12:15 PM		Rolling Lunch					
1:30 PM		Unit Open Program					
3:00 PM		Merit Badge 4					
4:00 PM		Hybrid Period (Merit Badge 5)					
5:30 PM	Dinner Shift 1			In Site Pizza Night	Dinner Shift 1	Evening Lineup/Flags	
6:15 PM	Evening Lineup/Flags				Evening Lineup/Flags	Campwide Barbecue	
6:30 PM	Dinner Shift 2				Dinner Shift 2		
7:30 PM	Opening Camp-fire	Evening Program				Closing Campfire	
10:00 PM	Lights Out						

Daily Merit Badge/Award Schedule

Aquatics	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Canoeing	X			X			2
Kayaking	X		X	X			2
Lifesaving*		X		X			2, 16
Rowing		X	X				2
Small Boat Sailing	X						2
Swimming*	X	X		X		2 hr classes	2
<i>Stand Up Paddleboard</i>					X	MTW	Blue Tag Swimmer
<i>Mile Swim</i>					X		Blue Tag Swimmer
<i>Boating Competitions</i>					X	RF	
Older Scout	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Automotive Maintenance		X		X		\$10	
Electronics	X					\$20	
Fishing			X			\$10	9
Fly Fishing					X	\$15	10
Home Repairs		X					
Plumbing	X					\$10	
Railroading					X		
Welding	X		X	X		\$20	
Woodworking		X				\$20	1c
Communications (CH)	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Bugling					X	RF	6, Bring your Bugle
Citizenship in the World*		X		X			
Communication*	X		X				5
Emergency Preparedness*	X			X			1, 3
Journalism		X			X	MTW	2
Law			X				7
Moviemaking				X			
Music	X				X	MTW	3
Photography		X					
Theater			X				1
<i>Auctioneering (Test Lab Badge)</i>					X	RF	

M=Monday T=Tuesday W=Wednesday R=Thursday F=Friday

***=Eagle Required**

***Italics*=Non-Merit Badge Activity**

<i>Nature (Bobcat Shelter)</i>	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Astronomy				X			
Bird Study	X						
Enviromental Science*	X			X			6c
Geology		X					
Insect Study		X					3b
Mammal Study					X		
Nature			X				
Plant Science	X						
Reptile And Amphibian Study			X				8
<i>Outdoor Ethics Orientation</i>					X	MTW	
<i>Wildland Fire Management (Test Lab Badge)</i>					X	RF	
<i>Scoutcraft (Otter Shelter)</i>	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Camping*	X			X			4, 5e, 7, 8c-d, 9
Cooking*	X	X			X		4, 6
First Aid*	X	X			X		2b(1)
Geocaching			X	X			7, 8
Pioneering			X				
Weather			X				2, 9
<i>STEM (Council House)</i>	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Chess					X	MTW	
Digital Technology					X	MTW	
Engineering	X						4
Game Design		X		X			
Nuclear Science			X				
Robotics			X	X			
Space Exploration	X			X		\$15	
Sustainability*		X					
<i>Hello World Nova Award</i>					X	RF	1, 2

Craft Lodge	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Animation	X		X			\$10	4a
Art					X	MTW, \$5	6
Basketry	X					\$25	
Graphic Arts		X				\$10	6
Leatherwork	X			X		\$20	
Pulp and Paper					X	MTW, \$5	7
Sculpture			X			\$10	
Textile					X	RF, \$5	
Wood Carving		X		X		\$15	2a
Field Sports (James E West)	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Athletics and Sports	X			X			Sports: 4, 5 Athletics: 2a, 3, 5
Cycling*			X				6
Personal Fitness*	X		X	X			1a, 1b, 1d, 6, 7, 8
Public Health		X					
<i>Bike Track</i>					X	RF	
Trading Post	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
American Business					X		
Entrepreneurship		X					4
Personal Management*	X		X	X			1, 2, 8
The Glaize	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
American Heritage					X	MTW	
Archaeology	X						7
Citizenship in the Nation*	X	X		X			7
Metalwork	X		X	X	X	\$20	
Scouting Heritage		X					5
Wilderness Survival		X		X			4
Range and Target Activities	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
Archery	X	X	X	X		\$15	
Rifle Shooting	X	X		X		\$20	
Shotgun Shooting		X	X	X		\$20	
Dan Beard (Cou-Tou-See)	9:00	10:00	11:00	3:00	4:00	Notes	Prerequisites
<i>Dan Beard</i>		X			X		
<i>Dan Beard Pathfinders</i>			X				

Aquatics (Waterfront)

Our Aquatics area, located on Orchard Lake, is one of the pinnacles of what makes Onteora great. Indulge in boating, swimming, paddleboarding, and the camaraderie that comes with it!

Badges/Awards: Canoeing, Kayaking, Lifesaving, Rowing, Small Boat Sailing, Swimming, BSA Paddleboard, Mile Swim

Open Program Activities: Open swimming, open boating, open paddleboard, mile swim training



Older Scout (Maintenance)

At Older Scout, Scouts have the opportunity to learn about skills and trades that will make them well-rounded in the areas of repairs, fishing, electronics, and more!

Badges/Awards: Electronics, Fishing, Fly Fishing, Home Repairs, Plumbing, Railroading, Welding, Woodworking

Open Program Activities: Fishing, Fly Fishing

Council House (Communications and STEM)

Home to our STEM and Communications Areas, the Council House is your hub for all things tech and communication related. Whether it's building your confidence with Theater, leading your unit with Communication, or learning about a new skill in the fields of Science, Technology, Engineering, and Mathematics, there's something at the Council House for everyone!

Badges/Awards:

Communications: Bugling, Citizenship in the World, Communication: Emergency Preparedness, Journalism, Law, Moviemaking, Music, Photography, Theater

STEM: Chess, Digital Technology, Engineering, Game Design, Nuclear Science, Robotics, Space Exploration, Sustainability

Open Program Activities: Escape Room, Robotics Building



Nature (Bobcat Shelter)

Nature and the stewardship and appreciation of the outdoors is one of the core tenants of Scouting. Connect with the beauty and complexity of Nature and learn more about the world around you at this area!

Badges/Awards: Astronomy, Bird Study, Environmental Science, Geology, Insect Study, Mammal Study, Nature, Plant Science, Reptile and Amphibian Study, Outdoor Ethics Orientation

Open Program Activities: Nature Hikes, Animal Demo



Scoutcraft (Otter Shelter)

Scoutcraft is an area where you can put your Scout Skills to the test. Whether it's cooking up tasty meals, learning about First Aid, or strengthening your Pioneering skills, Scoutcraft is a Scout's paradise.

Badges/Awards: Camping, Cooking, First Aid, Geocaching, Pioneering, Weather

Open Program Activities: Hiking, Geocaching, Pioneering, Firebuilding, Orienteering

Craft Lodge (Buckskin Craft Lodge)

It's time to let your creativity flow by creating challenging and long-lasting crafts at our Craft Lodge! From Sculpting, to Leatherworking, to Basketry, and more, there's plenty going on at all hours at the Craft Lodge.

Badges/Awards: Animation, Art, Basketry, Graphic Arts, Leatherwork, Pulp and Paper, Sculpture, Textile, Woodcarving

Open Program Activities: Open Crafting, Lemonade Sip 'n Paint, Pet Rock Painting



Field Sports (James E West Shelter)

Whether you're looking to compete with other Scouts or just set your own personal physical fitness goals, Field Sports is an area to get active and work up a sweat. Come check out our Bike Track as well!

Badges/Awards: Athletics/Sports, Cycling, Personal Fitness, Public Health

Open Program Activities: Gaga, Open Sports, Bike Track



The Glaize (Dan Beard Shelter)

Originally a hunting ground for the Ottowas and other Native peoples, The Glaize was a tribal confederacy stronghold that developed into a multicultural settlement including French and British settlers and Native tribes in the 1790s. Here, you can learn and participate in some skills and activities that people in the 1790s would consider familiar.

Badges/Awards: American Heritage, Archeology, Citizenship in the Nation, Metalwork, Scouting Heritage, Wilderness Survival

Open Program Activities: Tomahawk Throwing, Branding

Range and Target Activities

Whether it's the precision of rifle or shotgun shooting or the timeless art of archery, our skilled instructors are ready to teach you. Get ready to unleash your inner marksman and experience the thrill of hitting the bullseye!

Badges/Awards: Archery, Rifle Shooting, Shotgun Shooting

Open Program Activities: Open Archery, Open Rifle, Open Shotgun



Dan Beard (Cou-Tou-See)

Dan Beard is Onteora's first year camper program, following in a long tradition of building confident Scouts with strong Scout Skills. Scouts spend more time doing Scouting activities at summer camp than anywhere else, so what better way to start them off than a week of Scout Skills and Rank requirements? Our First-Year Camper program is split into two distinct offerings: Dan Beard and Dan Beard Pathfinders. In the Dan Beard program, Scouts will cover requirements from the Scout, Tenderfoot, and Second Class ranks. In the Dan Beard Pathfinders program, Scouts will cover a continuation of what they covered in Dan Beard, with further Second Class requirements and some First Class requirements as well. Please note that our staff does not sign off on requirements, but provides a list of which requirements are taught in Dan Beard. It is up to the unit to sign off on those requirements. The four steps to advancement in Scouting are Learn, Test, Review, and Recognize. Leave the Learn and Test to us, while you cover the Review and Recognize components.

Trading Post

The Trading Post is the place to be for all your gear, merchandise, and snack/drink needs! Our staff is ready to serve you and keep you satisfied with all sorts of goodies. The Trading Post is stocked by BSA Supply and carries essential camp needs such as propane cylinders, toothpaste, soap, and last-minute campfire supplies. Scout supplies, snacks/ refreshments, specialty camp souvenirs, and outdoor supplies are available as well. Campers will want to have spending money. \$75.00 is enough to meet most needs.

The Trading Post hours are as follows:

Morning	9:00AM-1:00PM	*Except Sunday
Afternoon	2:00PM-5:30PM	*Except Saturday
Evening	7:00PM-9:00PM	*Except Saturday

Please note that these hours are subject to change.

The Trading Post is also home to the following Merit Badges:

Badges/Awards: American Business, Entrepreneurship, Personal Management

Catskill Adventure/Cope and Climbing

Revamped for the Summer of 2025 is the Catskill Adventure Program! This program, previously known as the Onteora Expedition Core, is an all-day, every-day program designed for Older Scouts who are interested in high-adventure type camp activities. Scouts can sign up for this program in its entirety, or for any of its individual parts. The Catskill Adventure schedule is as follows: **Subject to change based on registration.**

	Monday	Tuesday	Wednesday	Thursday	Friday
Morn- ing	ATV	Natural Rock Climbing (Off Reservation)	River Rafting (Off Reserva- tion)	Backpacking (Leave from Long House after breakfast)	Backpacking (Return to Res- ervation before dinner)
After- noon	Climbing (On Reserva- tion)				

In order to secure vendors for this new program, we will have a special in-advance registration period for High Adventure only, which will take place from April 15-May 15. A deposit will be required to cover the extra fee for the Off-the-Reservation components. If the program does not run due to attendance, the deposit will be refunded.

Open Program Activities: Open Climb, Ranger Course

ATV (Gate House)

Returning to Onteora for a third consecutive year is our popular ATV Program! Scouts who participate in this program will participate in one specific morning or afternoon of ATV riding, including a safety course and trail ride. This year, we will be offering both beginner (for Scouts who have never ridden an ATV before) and advanced (for Scouts who have past experience with ATVs or similar vehicles) courses. Please work with your Scouts to determine which course is the best option for them. *Cost of either course: \$40 per rider.*

Departure and Arrival from the Long House	Course Offered
Morning (9:00-12:00)	Beginner Course
Afternoon (3:00-5:00)	Advanced Course

OTR Activities

This year, we are very excited to offer expanded Off-the-Reservation Merit Badges and Programs! These programs will each take place over the course of an entire day, with departure anticipated at 9AM and return before 5PM. We will be asking for adult leaders to help provide transportation to these events, and will provide discounted admission to these activities in return. Please note that registration for all OTR activities must be done via your Onteora.org account.

Day	Monday	Tuesday	Wednesday
Activity	Aviation Merit Badge	Natural Rock Climbing	Whitewater Merit Badge
Location	Fly with Kate Resnick Airport Ellenville, NY	Alpine Endeavors Minnewaska State Park	Landers Narrowsburg, NY

Unit Open Program

New this summer, we will be holding set events during Unit Open Program, in addition to traditional open areas. Come on down for some fun campwide competitions with your patrol!

Day	Monday	Tuesday	Wednes-	Thursday	Friday
Activity	Hobby Horse Relay Race	Scavenger Hunt	Bike Track Race	Unit vs Unit Kickball	Boat Races
Location	James E West Field	Longhouse	Bike Track	James E West Field	Waterfront

Evening Programs-Monday

Mountain Man Rendezvous (7:30PM at The Glaize)

Step into the world of frontier life in the 1700s with games and immersive experiences! Try your hand at tomahawk throwing, brand some of your gear, and savor the flavors of fried foods reminiscent of the era. Then, gather 'round the Mountain Man campfire to cap off the evening with tales, music and fellowship under the stars!



Night Shoot (7:30PM at the Ranges)

Experience the thrill of range and target activities under the stars! Our Night Shoot offers Scouts the unique opportunity to test their marksmanship skills on an illuminated range. Using rifles, shotguns, or archery. Join us for an unforgettable evening of precision, focus, and fun!

Night Fish (8:00PM at the Fishing Dock)

Gather at the Fishing Dock as the clock strikes eight and make way to the fishing dock for an exceptional angling voyage!

Astronomy Outpost (9:00PM at the Orchard Lake Parade Field)

Embark on a celestial journey to unravel the mysteries of the heavens above. Discover the stars, galaxies, planets, and constellations that adorn the wondrous night sky, just as frontiers men and cowboys did in the bygone days. Please note that the day of the session may vary depending on the weather.

Evening Programs-Tuesday

Water Carnival (7:30PM at the Waterfront)

Make a splash under the stars at Orchard Lake! Enjoy classic aquatic activities like swimming and boating with a unique nighttime twist. Embrace the thrill of the water after dark, where fun, adventure, and camaraderie come together beneath the moonlit sky. Get ready for an unforgettable evening on the lake!



Evening Rodeo (7:30PM at Orchard Lake Parade Field)

Throw on your boots and grab your hats for an evening of games and food on the parade field. Experience relay races, brain games, and maybe even search for gold! Don't forget to check out our thrilling ranger course while you're in the area.

Texas Ranger Run (8:00PM at COPE and Climbing)

Challenge yourself and others to a test of skill and endurance by running the Ranger course by the light of the moon.

Night Climb (8:00PM at COPE and Climbing)

Harness the thrill of adventure as you conquer our towering ascent under the cloak of night, guided solely by the flickering glow of lights and glowsticks! Ascend the rugged heights, braving the unknown shadows and mastering the art of the climb in this daring escapade.



Evening Programs-Wednesday

Intertroop Campfires (7:30PM in Campsites)

Make some friends and invite them to your campsite as you reflect on the week you've had so far. Staff members will be available to come to your site to help with skills, sing songs, or just hang out! You may even see some wandering musical guests!

Steel Chef Competition Judging (8:00PM at the Training Center)

Put your cooking skills to the test over an open fire and bring your creation to our judges for expert feedback.

Movie Night (8:00PM Outside the Long House)

Come to our very own "hike-in" movie theater for a Western-themed movie under the stars.



Evening Programs-Thursday

Mountain Man Rendezvous (7:30PM at The Glaize)

Step into the world of frontier life in the 1700s with games and immersive experiences! Try your hand at tomahawk throwing, brand some of your gear, and savor the flavors of fried foods reminiscent of the era. Then, gather 'round the Mountain Man campfire to cap off the evening with tales, music and fellowship under the stars!

Night Shoot (7:30PM at the Ranges)

Experience the thrill of range and target activities under the stars! Our Night Shoot offers Scouts the unique opportunity to test their marksmanship skills on an illuminated range. Using rifles, shotguns, or archery. Join us for an unforgettable evening of precision, focus, and fun!

Gaga Tournament (8:00PM at Field Sports)

Are you the ultimate Gaga champion? Come and prove it at our camp wide gaga tournament at Field Sports!

Evening Program-Friday

Religious Services (7:00PM at Various Locations)

A Scout is Reverent. Catholic services will take place at the Scholander Chapel, Protestant services will take place at Field Sports, Jewish services will take place at the Craft Lodge, and an interfaith service will occur at the Ken Heim ring.

Closing Campfire (7:45PM at the Ken Heim Ring)

This time, it's your turn to bring the fun! Come up with your own songs and skits to present to each other and the staff, and get recognized for your accomplishments throughout the week.

Awards at OSR (actual awards are separate)

490/500 Clubs: Each day, your campsite is given a score out of 100 based on your daily site inspection. Units who score a cumulative total of 490+ or 500+ will be inducted into the respective club at the end of the week.

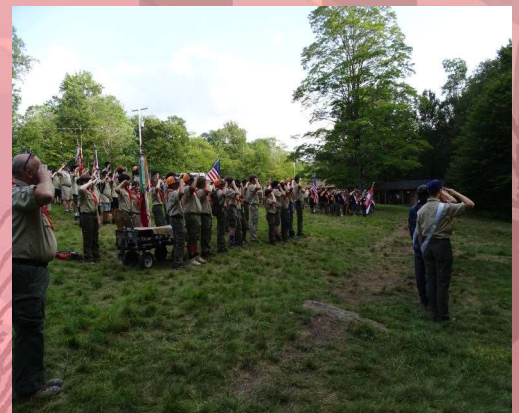
OSR Elite: Units that go above and beyond in participating in camp programs and service will be eligible for the OSR Elite, a very prestigious and rare award.

Distinguished Arrowman Service Award (DASA): For Arrowmen who choose to go above and beyond in Order of the Arrow program during the week, the Distinguished Arrowman Service Award is a great way to show your dedication to Cheerful Service and Brotherhood.

Scoutmaster Merit Badge: Are you new to camp as an adult leader, or returning for multiple years in a row? No matter where you are on your leadership journey, we have something for you. Returning in 2025, our Scoutmaster Merit Badge has been turned into a multi-year program to challenge leaders to reach new levels of activity and discover different areas and aspects of camp. Each year has a different theme, and each award is named after one of the three highest peaks in the Catskill Mountains, culminating in the year three 'Slide Mountain Award'.

Joining OSR Staff/CITing

We are always looking to build the best team possible each summer. Do you think you have what it takes? Have you always wanted to work at Onteora? Fill out a 2025 Onteora Staff application through our Google Forms link: onteora.org/staff. Even if you are unsure of what you'll be doing this summer, fill one out! Once you fill out an application, we will have your contact information so a member of our staff can reach out with more information.



The Order of the Arrow at Camp

Onteora Scout Reservation is the home of Buckskin Lodge, Order of the Arrow. The Order of the Arrow (OA) is the National Honor Society of Scouting America.

The Order of the Arrow is a vital part of the summer camp program and is fully present and visible many times during your stay at Onteora. We urge all units to get involved in the Order of the Arrow program here at Onteora.



The OA leadership and Onteora Camp Staff are excited to continue to offer some of our highly popular OA activities at camp this summer; including the OA Ice Cream Social, OA 5K, Brotherhood Ceremonies, and much more!

We will not be conducting Ordeal inductions this summer at Onteora. Brotherhood Inductions will continue to be offered. Visit trcbsa.org/oa for induction opportunities. Registration for Brotherhood Inductions is available at mycouncil.trcbsa.org/Program/oa-brotherhood

Monday	Tuesday	Wednesday	Thursday	Friday
Hour of Service (1:45-2:45PM)	OA5K (1:45-2:45PM)	Hour of Service (1:45-2:45PM)	Hour of Service (1:45-2:45PM)	Hour of Service (1:45-2:45PM)
	Arrowman's Social (8:30-9:30PM)	Brotherhood Inductions (7:30-9:00PM)		OA Ice Cream Social (During Dinner)
		OA Day (All Day)		DASA and OA Triathlon Recognition (Closing Campfire)

OA Triathlon

New to OSR this summer is the OA Triathlon! This new award gives recognition to those who went past their limits and spent their time to complete 3 elite activities: running, swimming, and climbing. Be sure to check out the awards appendix for specific requirements!



ONTEORA SCOUT RESERVATION

Land in the Sky

